THE DISTURBANCE TIMELINE RPG CHARACTER SHEET

Unlimited levels, skills, attributes and no classes.

CHARACTER INFO

NAME:	SEX:	AGE:	WT:	EYES:	RIGHT/LEFT HANDED
XP: SKILL POINTS:	LEVEL:	HP: / MAX	HT:	HAIR:	RADIATION: RADS

ATTRIBUTES / ARMOR / MODIFIERS

ATTRIBUTE	VALUE	MOD	MODIFIES	ARMOR		LUCK MOD	OTHER MODS	TOTAL MOD
BRAWN (BR)			MELEE DAM & THROWING DIS	HEAD: MODIFIER: MOD: AC:	COMBAT ORDER ROLL			
VIGOR (VI)			HP PER LEVEL	BODY: MODIFIER: MOD: AC:	CRI. COMBAT ROLL			
ALACRITY (AL)			AC & COMBAT ORDER	LEGS: MODIFIER: MOD: AC:	CRI. REACTION ROLL			
BALANCE (BA)			CRT COMBAT ROLLS	FEET: MODIFIER: MOD: AC:	CRI. SKILL ROLL			
LOGIC (LO)			SKILL PTS PER LEVEL	HANDS: MODIFIER: MOD: AC:	HP PER LEVEL			
WIT (WI)			CRT SKILL ROLLS	ARMOR AC VALUE:	MELEE DAMAGE ROLL			
CHARISMA (CH)			REACTION ROLLS	AC MODIFIERS TOTAL:	REACTION ROLL			
BEAUTY (BE)			CRT. REACTION ROLLS	TOTAL ARMOR CLASS:	SKILL POINTS PER LEVEL			
VISION (VS)			RANGED ATTACKS	METERS PER TURN COMBAT (MPT) MOVEMENT (EQ TO AL+ MODIFIERS):____	THROWING DISTANCE			
LUCK (LU)			EVERYTHING		VEHICLE WEAPON ATTACK			

WEAPONS

PRIMARY WEAPON	SECOND PRIMARY	OFF-HAND WEAPON	SECOND OFF-HAND
NAME: DAMAGE: AMMO: ROF: MODIFIER: MOD: MOD: MOD:	NAME: DAMAGE: AMMO: ROF: MODIFIER: MOD: MOD: MOD:	NAME: DAMAGE: AMMO: ROF: MODIFIER: MOD: MOD: MOD:	NAME: DAMAGE: AMMO: ROF: MODIFIER: MOD: MOD: MOD:

SKILLS / INVENTORY

SKILLS	LUCK MOD	OTHER MODS	SKILL %	PACK: MAX KG:	TOTAL KG CARRIED:	GOLD DUST: GRAMS	VEHICLE STORAGE: KG
AMBIDEXTROUS							
ASSAULT RIFLE							
BOW							
DIRTY MOVE							
DODGE							
EXPLOSIVES							
MELEE WEAPONS							
PISTOL							
RIFLE							
SHOTGUN							
UNARMED							
DOCTOR TRAINING							
FIRST AID							
HERBAL LORE							
WOUND MITIGATION							
ARMOR CONSTRUCTION							
AMMO RELOADING							
DRIVING: MOTORBIKE 4-WHEELED VEHICLE LARGE VEHICLE MILITARY VEHICLE				RECIPES KNOWN		VEHICLE OWNED	VEHICLES DRIVEN:
ELECTRICAL						NAME:	TYPE:
INFLUENCE						AC: HP:	KMS PER FUEL UNIT:
LOCK PICK						DRIVING MODIFIER:	CARGO CAP:
MECHANICAL						EXPOSURE: %	MOD:
METALWORKING						TOP SPEED: KPH	MOD:
SCAVENGE						FUEL: MAX:	MOD:
TRADE						WEAPON 1: F/R	MOD:
WEAPONSMITHING						WEAPON 2: F/R	MOD:

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